SHREW

LOADING INSTRUCTIONS

To insure proper operation follow these steps EXACTLY:

- 1. Turn on computer.
- 2. Insert tape into datasette.
- 3. Rewind tape to beginning.
- 4. Press [SHIFT] + [RUN/STOP] (Be sure to use LEFT shift key).
- 5. Press PLAY on datasette.

The screen should clear and the program name will appear in the upper left corner. After 10 to 15 seconds the program title page will appear, and shortly thereafter the program will start.

If the word <u>ERROR</u> appears in the left hand corner then a LOAD ERROR has occurred. Turn off the computer and restart from step #1.

PLAYING INSTRUCTIONS

- 1. Here are the instructions to play SHREW.
- 2. Load the program.
- 3. A title page will appear.
- The function keys will appear:
 [A] to move left, [=] to move right. [UP ARROW] serves the ball.
- 5. The object of the game is to destroy the colored blocks by bouncing the ball with your paddle.
- 6 You get an extra ball at 100 and 500 points.
- 7. Good luck!!!

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