

INSTRUCTIONS FOR 6610

Sub Chase by Roger Merritt

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GENERAL

The mines bubbling up from the dreaded fleet of submarines tunneling the water beneath you can be defeated by well-placed barrages of depth charges from your nuclear Sub Chaser. Destroy the subs and you will destroy the danger. The more successful you are, the heavier the attack, so go for high score.

To Load the Program

Please see the tape loading instructions. Sub Chase requires 1010, UMI's 8K Memory Expansion cartridge, or other 8K Memory expansion.

Scoring

Start with three Sub Chasers and earn an extra one with each 10,000 points. Subs cross the screen at six different levels below the Sub Chaser, with point values as follows:

<u>LEVEL</u>	1	2	3	4	5	6
<u>POINTS</u>	150	200	250	300	350	400

TO START PLAY

Pilot your ship and fire the depth charges using either the keyboard or joystick.

	<u>ACTION</u>	<u>PRESS</u>
<u>With the key board:</u>	Move left	Press up/down cursor key
	Move right	Press left/right cursor key
	Fire	Press SHIFT key

Lock SHIFT key for continuous fire: hold down cursor keys to accelerate the Sub Chaser. To slow down or stop the Sub Chaser, tap the key for the opposite direction.

	<u>ACTION</u>	<u>PRESS</u>
<u>With the joystick:</u>	Move left	Joystick left
	Move right	Joystick right
	Fire	Joystick button

Decelerate by tapping joystick lightly in the opposite direction. Press SHIFT lock for continous fire.

TO PLAY

Fire your depth charges and avoid the rising mines. Ships don't change direction instantaneously, and neither does the Sub Chaser.

LOAD & USE YOUR VIC CASSETTE TAPE

Be sure your computer, tape cassette recorder and TV display are connected properly and powered on. The last message displayed by the VIC should be the word READY.

Place the tape cassette in the recorder with the label side up. (Programs are always recorded twice on one side of the tape).

To move to the beginning of the tape, press the REWIND switch on the tape recorder. When rewinding stops, press the recorder's STOP switch.

On the VIC's keyboard, type in LOAD and press the RETURN key.

Note: If you have different programs on the same cassette, type LOAD"name of program" then press the RETURN key. (i.e., LOAD "AMOK"). For programs written in machine language, type: LOAD"name of program",1,1

Your TV will display PRESS PLAY ON TAPE. After you press the recorder's PLAY switch, the words OK and SEARCHING are displayed.

When VIC finds the program, it displays the word FOUND, followed by the name of the program, then tells you it's LOADING.

When you see READY, first press the STOP switch on the tape recorder, then on the VIC type in RUN and press the RETURN key.

See the specific instructions for your program on how to proceed further.

YOUR TAPE DOES NOT LOAD, FIRST REPEAT STEPS 4 THRU 7 ABOVE. IF THE PROGRAM STILL FAILS TO LOAD, TURN POWER OFF, THEN POWER ON AND REPEAT STEPS 3 THRU 7.

PROBLEMS STILL PERSIST REFER TO YOUR MANUAL AND/OR YOUR DEALER.

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