

LOADING INSTRUCTIONS.

- 1. Turn on VIC-20 Computer.
- 2. Insert tape into cassette unit and rewind fully.
- While holding down the SHIFT key depress the RUN/STOP key.
- As prompted on display, press PLAY button on cassette unit.
- 5. Program automatically loads and runs. (Approximate load time 1:30 minutes.)

DIRECTIONS.

- 1. Press FIRE button to begin game.
- 2. Use joystick to move ship left and right.
- 3. Press FIRE button to shoot. Continue pressing for auto-fire.
- 4. Object is to destroy invaders, score points and SURVIVE.

SCORING.

Each invader is worth 50 points.

MEET THE CRAZY ALIENS.

Heartattacks: Designed to give you a real coronary. Don't worry about 'em. Just use your controls to boot them off the field.

Pearons: They look harmless enough — but they're equipped with some great strategies. Take them out of the game early.

Energridders: The most powerful linebackers on the team. But, their bright colors make them an easy target.

Beheadhinds: Always the last in the line-up. But because they're dragging doesn't mean they're weak. Your ships in real trouble if they close in.

Towelships: An assorted group of hanger-ons just around for the battle. Give them the boot when you see them coming, or they'll remove your from the game.

THE GAME PLAN:

It's you against a whole squadron. With no cheerleaders. So get ready for a lonely battle.

You'll find that, like real space sports, these competitors are anxious to win. So take your time. Learn how the aliens play and blow them away!

And, when you take out one team, don't listen for the halftime whistle. The next players come back stronger and madder than before! Now they're playing catch-up and want to blow you off the astro-turf!

