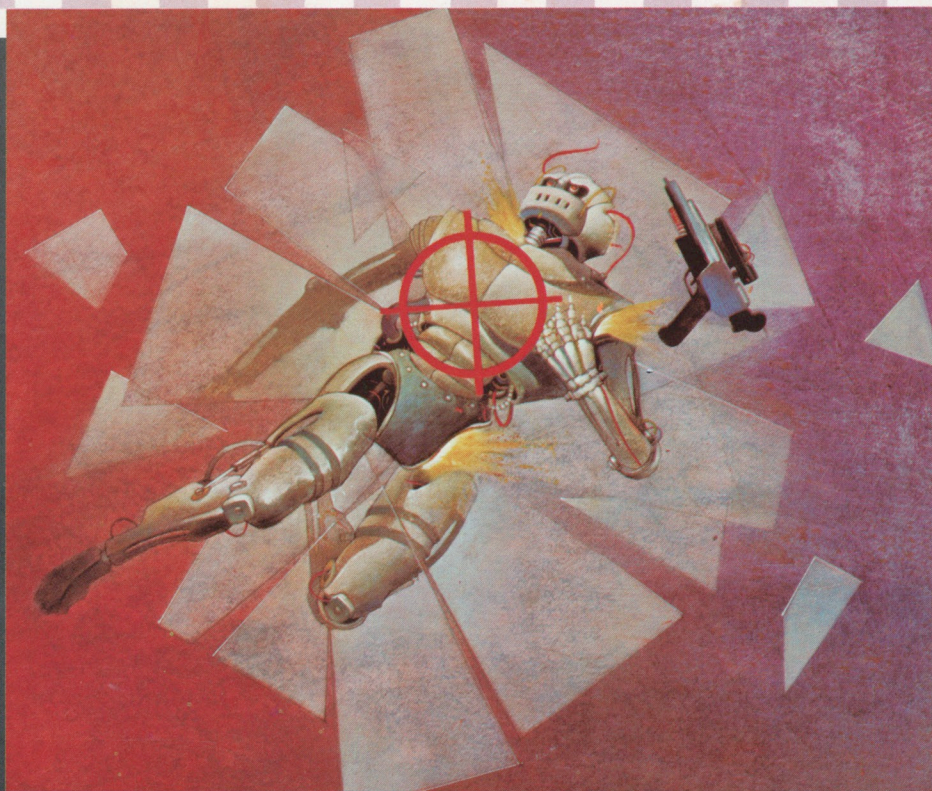


ROBOTRON: 2084^{*}

FROM **ATARISOFT**™

Now, the Thrill of the Arcade Game at Home



TO LOAD:

TURN OFF your IBM Personal Computer (or compatible equipment). Insert the Robotron: 2084 diskette into the default disk drive (usually Drive A).

TURN ON the Computer. Once the memory checks have been completed, Robotron: 2084 will autoboot and start running.

DEMONSTRATION CONTROLS

KEY	ACTION
RETURN	To see next page
NUM LOCK	To see Game control instructions
SPACE	Game Menu
Any Other Key	Returns to Main Title Screen

GAME MENU CONTROLS

1	Selects Joystick Mode
2	Selects Keyboard Mode
SPACE	Use Previous Choice
Any Other Key	Returns to Title Screen

GAME CONTROLS

ESC	Pauses the Game
CTRL	Turns sounds off or on
SCROLL LOCK	Quits the game

The year is 2084. And, amidst the rocky remnants of our lost civilization lurks the menacing machine-like monster race, the Robotrons. Man's mistaken creation!

Man created the Robotrons in his search for ultimate mechanical mindpower. But, guided by their infallible logic, the Robotrons concluded that man is inefficient and, therefore, must be destroyed. The robotrons turned against man, and set out to kill every last human being—man, woman, and child! Now, only one human family remains.

You are the last hope of mankind. Thank goodness you possess extraordinary ability and strength because of a genetic engineering error in your favor. Use it now to your advantage! Rescue every human you can by touching them before they are destroyed by the deadly Robotrons.

Be careful, though. The Ground Roving Unit Network Terminator Robotrons (GRUNTS) march toward you in intimidating numbers. Mindless as they may seem, they are masters at murder!

Hulk Robotrons throw their weight around. You can't kill them but with all your strength you might be able to move them. Try your best!

Brain Robotrons are too smart for your own good. They reprogram humans into sinister Progs. And, just for fun, they fling cruise missiles in your direction.

That's not all. The Spheroids and Quarks manufacture Enforcer and Tank Robotrons. Never have the odds been so against you. Don't come in contact with these evil machines.

Fight all three menaces with your anti-robot laser. Successfully hit your targets, and get an extra life every 25,000 points. And remember—only you can save the humans from these mean mechanical beasts. Don't give up. The last human family could be your own.

SCORING

Your Scoreboard is in the upper right of the screen.

- Number of lives you have in reserve is in middle of right-hand border.
- The level number is at bottom right.

ALIENS DESTROYED

POINT VALUES:

Mindless Grunts	100 points
Spheroid	1000 points
Enforcer	200 points
Cross	200 points
Brain Robotron	500 points
Prog	100 points
Cruise Missile	100 points
Quark	1000 points
Tank Robotron	200 points
Cannonball	25 points


SURVIVORS

In each wave you earn 1000 points for the first human you save, 2000 points for the second, 3000 for the third, 4000 for the fourth, and 5000 for each human you save after that.

(At the start of a new level or in the event of your death, scoring for humans rescued returns to 1,000.)

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