

SUPER JEOPARDY!

Computer Super Jeopardy! is fast-paced and full of surprises, just like its television counterpart. Select your category, then your wager. Be the first to press the buzzer and enter the correct question...and the "cash" is yours! As many as four players can compete. Play with friends, or play alone and pit your skills against computer-selected opponents.

GAMETEK

INSTALLING JEOPARDY!

You can play Jeopardy! either on your floppy or hard drive. To install Jeopardy! on your hard drive, insert your disk into the A drive (if you have a 5 1/4" drive, insert the first disk). Make sure your computer displays the C : > prompt, and type these instructions :

```
md jeopardy
cd jeopardy
copy a:*.*
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(If you have a 5 1/4" drive, remove disk 1 from the A drive after copying, insert disk 2, and type the copy command again.)

```
jeopardy i
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This command will bring you to the installation menu. The first time you play Super Jeopardy! on your computer, you must indicate the type of equipment you are using. To do this, follow these instructions.

1. Indicate the kind of graphics card your computer has :

- a. CGA (4 colors, 256K)
- b. EGA (16 colors, 512K)
- c. MCGA (Tandy 16 colors, 512K)
- d. VGA (256 colors, 512K)

Use the right and left arrow keys to make your selection and press ENTER when finished.

2. Select digital audio on/off and indicate the kind of audio system your computer has :

- a. PC Speaker
- b. Covox Sound Master
- c. Covox Voice Master
- d. Covox Speech Thing
- e. Innovations Board
- f. Adlib Board

Use the right and left arrow keys to make your selection and press ENTER when finished.

3. Select the maximum time for rounds 1 and 2, from 1 to 20 minutes. Use the right and left arrow keys to make your selection and press ENTER when finished.

4. Select the maximum time an answer will be displayed before contestants may buzz in, from 8 to 84 seconds. Use the right and left arrow keys to make your selection and press ENTER when finished.

5. Select the maximum time a contestant has to buzz in on an answer, from 5 to 24 seconds. Use the right and left arrow keys to make your selection and press ENTER when finished.

6. Select the maximum time a contestant has to provide a question, from 5 to 24 seconds. Use the right and left arrow keys to make your selection and press ENTER when finished.

7. You may accept the buzz in keys as set up in the program or you may change them. Use the up and down arrow keys to select the player number and then use the key you wish to use to buzz in. No two players may use the same key.

8. After completing this program, you will be brought directly to the Jeopardy! program.

LOADING INSTRUCTIONS

After you have installed Jeopardy! you do not need to do anything further to play Jeopardy! unless you wish to change the specifications. Type Jeopardy! and press ENTER at the c:\JEOPARDY>prompt if using a hard drive or at the A> prompt if using a floppy drive. When using two 5 1/4" disks, insert Disk # 2 when prompted and then hit any key.

SETTING UP THE GAME

1. After the opening screens are displayed, type in the number of human players (1-4), and press ENTER. There will be four contestants in total. Any not designated as human will be controlled by the computer.
2. Choose an on-screen character. Use any key to change the characters; press ENTER to select the one you want. When prompted, each player should input his or her name and press ENTER.
3. To correct a typing or spelling error, use the BACKSPACE KEY.
4. When using two 5 1/4" disks, insert Disk #1 when prompted and then hit any key.
5. Press the ESC key to quit during the game.

PLAYING THE GAME

1. Six categories are displayed on the gameboard. If you want to change them, press "y" when the computer asks, "New categories? (Y/N)"
2. Wager amounts are \$200, \$400, \$600, \$800, and \$1000.
3. The first player selects a category from the six on the gameboard.
4. The player chooses a wager from the five on the gameboard. (Generally, the higher the value of the wager, the more difficult the answer.)
5. An answer from the category appears on the screen.
6. As soon as the screen changes to include the players at their consoles, a clock begins to tick at the upper right of the screen. If no player rings in during the period, play continues to the next answer.
7. The first player to press his or her response key has a specified number of seconds (determined during installation) to ask the question. This time is also shown on a clock at the upper right of the screen.
8. Press ENTER after completing the question shown on the screen.
9. If a wrong question is provided, or if the player takes too long to provide a question, opponents have a chance to ring in.

SCORING

1. When the correct question is given, the amount wagered is added to the player's score.
2. When an incorrect question is given, the amount wagered is deducted from the player's score.
3. Players have only one opportunity to respond to each answer with a question.
4. The player with the most money at the end of the game is the winner.

Daily Double

1. There is one Daily Double hidden on the gameboard. The player who uncovers the Daily Double is the only one who can give the question.
2. The player uses the numeral keys to make a wager of at least \$5.00, but not more than the total of his/her winnings. If the player has less winnings than the largest dollar amount on the board, then the player can wager up to that amount.
3. A correct response adds the amount of the wager to the player's total; an incorrect response deducts the amount of the wager from the player's total.

Double Jeopardy!

Double Jeopardy! is played the same as Jeopardy!, with the following exceptions:

1. There are six new categories.
2. Wager amounts on the board are changed. New wager amounts are \$500, \$1000, \$1500, \$2000 and \$2500.
3. There are two Daily Doubles hidden on the gameboard.
4. The player with the lowest score starts the Double Jeopardy! round.

Final Jeopardy!

Upon the completion of Double Jeopardy!, all players with winnings posted get to compete in Final Jeopardy!

1. First, the category is displayed, and each player can bet all, part, or none of his or her money. (The other players are asked to look away from the screen while this is being done.)
2. Each player, in turn, then types in his/her question, again with the other players looking away.
3. Wagers for the correct answers are added to the players' scores; wagers for incorrect answers are deducted.
4. The player with the most money from all three games combined is the winner.