

JEOPARDY **IBM PC, XT, AT & 100% Compatible (256 K)**

Computer Jeopardy is fast-paced and full of surprises, just like its television counterpart. Play with friends or choose the one-player option and pit your skills against computer-selected opponents.

LOADING INSTRUCTIONS

Boot DOS Disk (version 2.11 or greater)
Insert JEOPARDY disk in drive A with label up.
Close the disk drive door.
At the A> prompt type **MENU** and press **RETURN**.

NOTE: If you are using a monochrome monitor and you are unable to read the screen clearly, exit the game by pressing the **END** key. At the A> prompt type **MENU MONO** and press **RETURN**.

SETTING UP THE GAME

Respond to questions as they are presented.

If you select a one or two player game, your opponents will be selected by the computer.

To correct a typing or spelling error, use the **BACKSPACE** key.

You can press **F9** when the computer expects input, to toggle the sound off and on.

Pressing the **END** key, when the computer expects input, interrupts the game. You may then exit the game or continue.

RESPONSE KEY

To give a response:

One Player Game— Press space bar

Two Player Game — Player 1: Press "A" key
Player 2: Press "L" key.

Three Player Game — Player 1: Press "A" key
Player 2: Press spacebar.
Player 3: Press "L" key.

PLAYING THE GAME

There are six categories on the game board. After selecting a category and making a wager, a player is given an answer from that category. Generally, the higher the value of the wager, the more difficult the answer. The player then has seven seconds to press the response key and thirty seconds to give the question that matches the answer. Note: selection of an inappropriate question phrase (for example Who is/are instead of What is/are) will cause an error tone to sound. To continue the player must select the correct phrase.

Opponents get the opportunity to supply the question when:

1. they are first to press their response key.
2. the player has taken too long to respond.
3. the player's response is incorrect.

When the correct question is given, the amount wagered is added to the player's score. If the question is incorrect, the amount wagered is subtracted from the player's score. Players have only one opportunity to respond to each answer with a question. The player with the most money is the winner and will have his or her name added to the list of champions.

DAILY DOUBLE

There is one Daily Double hidden on the game board. The player who uncovers the Daily Double is the only one who can give the question.

The player makes a wager of at least \$5.00, but not more than the total of his or her winnings. If the player has no winnings, any amount on the board can be bet. A correct response adds the amount of the wager to the player's total. If the response is incorrect, the amount of the wager is deducted.

DOUBLE JEOPARDY

Double Jeopardy is played the same as Jeopardy, with the following exceptions:

1. There are six new categories.
2. Wager amounts on the board are doubled (\$200, \$400, \$600, \$800, \$1000).
3. There are two Daily Doubles hidden on the game board.
4. The player with the lowest score starts the game.

FINAL JEOPARDY

Players who end the game with no winnings cannot compete in the Final Jeopardy round.

Players can choose to wager nothing, part, or all of their winnings. After wagering, players have 30 seconds to give their Final Jeopardy questions.