

## 4 · You 5 - Stairs

6 · Door

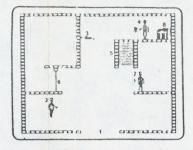
1 - Doorway

3 Dead guard

2 Guard

7 . 5 5.

8 Chest



## INTRODUCTION

World War II is raging across Europe, and Castle Wolfenstein has been occupied by the Nazis and converted into their HQ.

You have just been captured behind enemy lines and awalt interrogation and torture by the dreaded SS in the dungeons of Castle Wolfenstein. A dying cellmate bequeaths you your only hope - a gun and ten bullets

## YOUR MISSION:

Find the war plans and escape from Castle Wolfenstein



#### PLAYING THE GAME

Your escape from Castle Wolfenstein begins in the west level of the castle. You will always start in the same castle until you escape from it or unless you generate a new one.

Each room in the castle has at least one doorway that leads to an adjoining room or a stairway that leads to another level of the castle.

As you roam from room to room, trying to find the chest that contains the war plans and the doorway to freedom, you will have to shoot your way past guards and S stormtroopers. You can replenish your supply of bullets and acquire other supplies by searching guards and opening supply chests

If you search a dead or surrendered guard and find some Items that you need, they will automatically be transferred to your supply. However, your bullet clip will be swapped with the guard's clip only if he has more bullets than you

You will need to move quickly, so you will be limited to a maximum of 10 bullets 3 grenades, keys, a bullet proof vest, a uniform and the war plans for Operation Rheingold

#### PROMOTIONS

When you succeed in escaping from the castle, the Allied High Command will consider promoting you. If you escape with the war plans you will definitely receive a promotion. With each promotion the difficulty of escaping the next castle increases. The ranks are listed below:

Private	Captain
Corporal	Colonel
Sergeant	General
Lieutenant	7777777

## GERMAN TRANSLATIONS

The following dictionary will help you understand what the guards are saying

Achtung I	- Attention I
Halt I	- Stop 1
Feuern I	- Fire!
Folgen	- Follow
Kamerad	- I surrender
Kaputt	- All cver
Schweinhund I	- 1%\$#+1
Was ist das ?	- What's that

# STARTING THE GAME AND GAME CONTROLS:

#### REQUIREMENTS

IBM PC or PCir. DOS 1.1, 20, or 2.1.

## PROCEDURE

Insert your IBM DOS disk into Drive A and turn on the computer. When you see the prompt "A > ", insert the CASTLE WOLFENSTEIN" program disk into the drive and type "CW" and then press ENTER. When the title page appears, press ENTER to display the selection page and your present rank

## FROM THE SELECTION PAGE:

Press K or J to select the Keyboard or Joystick controls and to start the

Press CIRL R to reverse controls

Press CTRL-N to start a new game Atter you press CTRL-N, the screen displays you options:

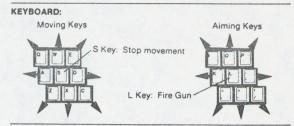
CTRL-N to generate a new castle and retain your present rank.

CTRL-R to generate a new castle and reset your rank to PRIVATE.

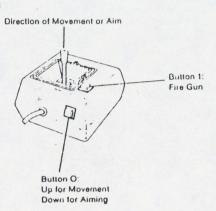
RETURN to exit to the selection page without generating a new castle

NOTE: The first time you select Joystick controls you will have to adjust them Press CIRL-R (Reverse Controls) from the Selection Page and follow the instructions on the

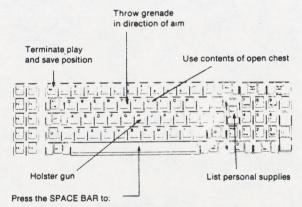
## AIMING AND MOVING CONTROLS - IBM



## JOYSTICK:



#### **GAME CONTROL KEYS - IBM**



Search Guards - Stand over or aim your gun at the dead or surrendered guard and press the SPACE BAR.

Unlock Doors - Aim your gun at the door and press the SPACE BAR. Doors can also be shot open.

Unlock Chests - Aim your gun at the chest and press the SPACE BAR. The time it takes to open a chest may be shortened by shooting at the chest and pressing the SPACE BAR again. Detonating a chest of explosives not only kills you but generates a new castle as well.

## SAVING YOUR POSITION:

To terminate play and save your position, press ESC. You "! return to that position whenever the game is resumed