

INSTRUCTIONS FOR 1613 (Joystick operation only)

Meteor Run

by

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General

Pilot your magnificent flagship through the meteor fields surrounding the red star Aldebaran with the help of your far-seeing radar screen.

The more unfriendly local saucers you defeat, the safer you are from their photon torpedoes. The more meteors you smithelize, the safer your run, until you clear immediate vicinity. Then the meteors get thicker, and the saucers get more aggressive. You may never reach Aldebaran.

Loading the Program

Please install the cartridge in the memory port so the label is up and readable from your position in front of the computer.

Scoring

Score 5 points for each meteor and 25 for each saucer. Start with three ships and earn another with each 1500 points.

STARTING PLAY

Press function key 1 (f1) to start. Fly your flagship with the joystick as follows:

OPERATION

Move up
Move down
Forward
Backwards
Change direction

JOYSTICK

Stick forward
Stick back
Stick to the side
Stick to the opposite side
Press f8

TO PLAY

Zap the meteors before they get too thick. Zap the saucers before they zap you. Spy out-of-range saucers with your radar screen. Clearing the screen of saucers moves you up a level, and to stiffer resistance.

TO LOAD & USE YOUR VIC CASSETTE TAPE

1. Be sure your computer, tape cassette recorder and TV display are connected properly and powered on. The last message displayed by the VIC should be the word READY.
2. Place the tape cassette in the recorder with the label side up. (Programs are always recorded twice on one side of the tape).
3. To move to the beginning of the tape, press the REWIND switch on the tape recorder. When rewinding stops, press the recorder's STOP switch.
4. On the VIC's keyboard, type in LOAD and press the RETURN key.
Note: If you have different programs on the same cassette, type LOAD"name of program" then press the RETURN key. (i.e., LOAD "AMOK"). For programs written in machine language, type: LOAD"name of program",1,1
5. Your TV will display PRESS PLAY ON TAPE. After you press the recorder's PLAY switch, the words OK and SEARCHING are displayed.
6. When VIC finds the program, it displays the word FOUND, followed by the name of the program, then tells you it's LOADING.
7. When you see READY, first press the STOP switch on the tape recorder, then on the VIC type in RUN and press the RETURN key.
8. See the specific instructions for your program on how to proceed further.

IF YOUR TAPE DOES NOT LOAD, FIRST REPEAT STEPS 4 THRU 7 ABOVE. IF THE PROGRAM STILL FAILS TO LOAD, TURN POWER OFF, THEN POWER ON AND REPEAT STEPS 3 THRU 7.

IF PROBLEMS STILL PERSIST REFER TO YOUR MANUAL AND/OR YOUR DEALER.

VIC is a trademark of Commodore Business Machines.

Attention User:

Please note that there is an error in the instructions dealing with the scoring of Meteor Run. No extra ship is awarded at 1500 points as indicated in the instructions.